

## Mathematics

## Science

Explore the forces of push and pull, including gravity and friction.  
Describe toys and the materials they are made from.  
Answer questions using observations.  
Develop the skill of 'working scientifically' by performing simple tests.

## English

*Word Level*

*Sentence Level*

*Text Level*

## Art

Design and make a string printing block. Explore the artwork of Kandinsky. Use the work of the artists Picasso, AbdelAzeez Haounati (the 'Moroccan Picasso'), Braque as a stimulus for cubism artwork. Paint using the technique of impasto, made famous by Van Gogh. Create 'the snail' using paintings and cut outs based on Matisse artwork.

Qur'aan: Surah Qadr to Surah Maun

Arabic: Module 3 - In my house



Traditional Tales

Year 1

Spring Term 2

## Halagah:

Aqeedah: Knowing the prophets and Messengers

## R.E.

Comparing places of worship  
Why are the buildings used? What is inside?

PSHE: Understand what a healthy lifestyle entails. Know what humans need to be safe and healthy.

## Computing

Learn to program an object to make it move. Program a series of instructions (code) in sequential order.  
Design and create a simple program. Make a simple animation on the Tablets.

## Design & Technology

Cutting and joining wood

## P.E.

**Gym:** Rocking and Rolling -recapping on sideways rolling skills -exploring rocking movements such as lower back to bottom to feet

Special Unit: Multiskills and Athleticism - refining fundamental movements (running, hopping, skipping, jumping) -developing agility, balance and endurance - throwing for accuracy and distance

**Geography** An Island Home based on the Isle of Struay in the Katie Morag stories.

Learn about the Isle of Coll, compare life there to life in Widcombe and discuss the children's opinions of the island.

**History** Houses and Homes in the past and present

**Trip:** National History Museum